DODGE COUNTY AUDIT COMMITTEE MEETING

127 E. OAK STREET

CONFERENCE ROOM 4A, 4TH FLOOR, ADMINISTRATION BUILDING **JUNEAU, WI 53039**

November 6, 2014

By roll call, members present: Pollesch, Fabisch, Nickel, and Kriewald. Also present was Lori Fett, Administrative Assistant.

Members absent: Mattson

Meeting called to order at 8:00 a.m. by Chairman Pollesch.

Fett certified the public notice given for this meeting complies with the requirements of Wisconsin's open meetings law.

Public comment: None

Motion by Kriewald, seconded by Fabisch to approve the minutes of October 23, 2014. Motion carried.

Committee member reports: Fabisch reported that he spoke with Jane Hooper, Clearview Administrator in regards to the invoice that Clearview received from the City of Juneau for the BOD Penalty. Hooper stated that she is researching to see what Clearview can do to about the penalty.

Old Business: None

Motion by Nickel, seconded by Fabisch to allow payment of Clearview vouchers in the sum of \$94,225.49 as shown on the accounts payable listing on file in the Finance Department. Motion carried.

Motion by Nickel, seconded by Fabisch to allow payment of vouchers in Batch 164363 for \$3,522.86 as shown on the accounts payable listing on file in the Finance Department. Motion carried.

Motion by Nickel, seconded by Fabisch to allow payment of vouchers in Batch 164369 for \$23,424.41 as shown on the accounts payable listing on file in the Finance Department. Motion carried.

Motion by Nickel, seconded by Fabisch to allow payment of vouchers in Batch 164415 for \$60,632.37 as shown on the accounts payable listing on file in the Finance Department. Motion carried.

The next regular meeting of the Audit Committee is scheduled for November 20, 2014 at 8:00 a.m.

Motion by Nickel, seconded by Fabisch to adjourn. Motion carried. Meeting adjourned at 8:25 a.m.

Respectfully submitted. John Falisch

Secretary

John Fabisch

Disclaimer: The above minutes may be approved, amended or corrected at the next committee meeting.